



# Debugging and Troubleshooting in MPI and OpenMP

**Race Condition:** Two threads/process write to same variable

**Fix Strategy:** Use `#pragma omp critical` or atomic operations



**Deadlock:** Process wait indefinitely for each other

**Fix Strategy:** Check MPI send/rcv order; add timeouts

**Load Imbalance:** Uneven workload distribution

**Fix Strategy:** Use dynamic scheduling or load balancing



**False Sharing:** Threads share same cache line

**Fix Strategy:** Add padding or align memory

**Memory Leaks:** Unreleased allocated memory

**Fix Strategy:** Monitor outcomes and make adjustments when necessary.



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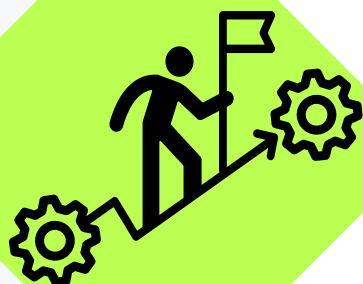
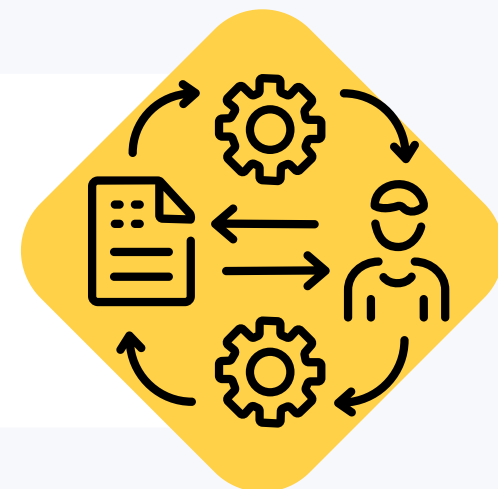
### Debugging Tools

- gdb - Step Through program execution.
- valgrind - Detect memory leaks or invalid accesses.
- ThreadSanitizer - Find race conditions in OpenMP.
- mpiP - Profile and debug MPI communication.
- TotalView/ Arm DDT - Visual Debuggers for HPC cluster.

### Debugging Workflow

1. Reproduce the Error: Run with smaller input.
2. Isolate the Section: Use logging or conditional compilation (**#ifdef DEBUG**).
3. Check for Thread Safety: Identify shared variables.
4. Run Under Debugger:

```
mpirun -np 4 xterm -e gdb ./app
```



### Best Practices

- Add varbose logs (printf or MPI\_Comm\_rank to identify
- Always check return value of MPI calls
- Use small datasets for testing
- Compile with debug symbols: -g -O0
- After debugging, recompile with optimizations

**“DEBUGGING IS TWICE AS HARD AS WRITING THE CODE.  
SO IF YOU WRITE THE CODE AS CLEVERLY AS POSSIBLE, YOU ARE, BY DEFINITION,  
NOT SMART ENOUGH TO DEBUG IT.”**